GAME DEVELOPMENT AND ESPORTS MANAGEMENT - ASSOCIATE OF APPLIED SCIENCE DEGREE (AAS)

Explore More About This Program: https://cwi.edu/GDEM

Degree Quick Facts

- **Instructional School**: Science, Technology, and Math
- **Department**: Computer Science
- **Program Code**: GDEM.AAS
- **Program Type**: Career and Technical Education
- **Available Fully Online**: No
- **Eligible for Federal Financial Aid**: Yes

NOTE: Courses required for this program *may* have an additional fee; more information can be found on the Special Course Fees web page.

Degree Requirements

Course	Course Title	Min Credits
General Education Requirements		
GEM 1 - Written Communication course		3
GEM 2 - Oral Communication course		3
GEM 3 - Mathematical Ways of Knowing course		3
GEM 5 - Humanistic & Artistic Ways of Knowing course		3
SCIE 102	Ethics in Science (GEM 6)	3
Major Requirements		
CPSC 111	Introduction to Python Programming	3
CPSC 153	Navigating Computer Systems	1
CPSC 155	Introduction to Version Control	1
COMM 259	Communicating Through Web Design	3
GDEM 101	Game Design Theory	3
GDEM 190	Esports Ecosystems	3
GDEM 202	Visual Storytelling	3
GDEM 210	Game Asset Development	3
GDEM 225	2D Game Development	3
GDEM 235	Esports Management	3
GDEM 250	3D Game Development	3
GDEM 290	Game Development and Esports Management Capstone	3
GDEM 295	Game Development and Esports Management Internship	1
Business Electives	Select 6 elective credits from the list below	6
Communication Electives	Select 6 elective credits from the list below	6
Minimum Credit Hours Required		**60**

BUSINESS ELECTIVE COURSES

Course	Course Title	Min Credits
BUSA 120	Business Software Applications	3
BUSA 201	Business Communication and Professionalism	3
BUSA 220	Entrepreneurial Strategy	3
BUSA 255	Leadership Development Skills	3
BUSA 256	Introduction to International Business	3

COMMUNICATION ELECTIVE COURSES

Course	Course Title	Min Credits
COMM 160	Communication and Culture	3
COMM 261	Multimedia Storytelling	3
COMM 269	Introduction to Audio Production	3
COMM 271	Introduction to Mass Media	3
COMM 272	Digital Design Tools	3
COMM 273	Media News Writing and Reporting	3
COMM 278	Principles of Public Relations	3

NOTE: This program is not yet approved for GI Bill® use.